

# Murphy to Manteo

**Building Fluency:** fluently divide within 100

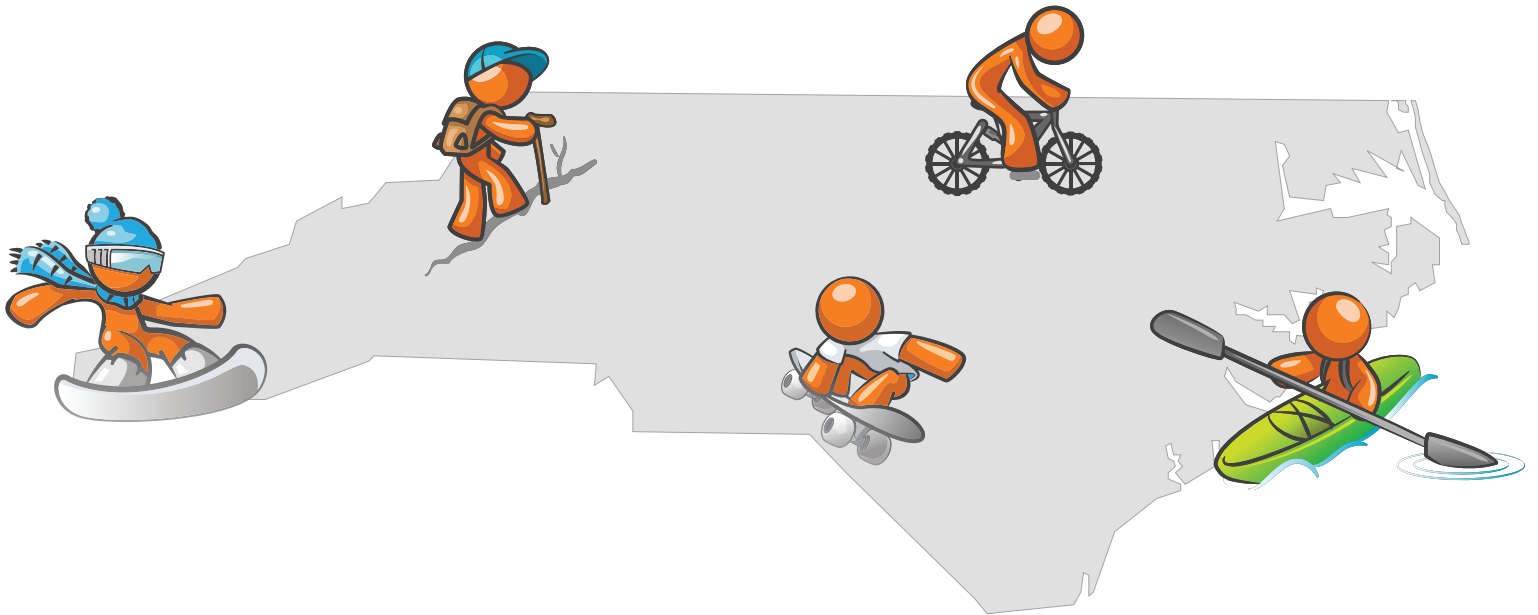
**Materials:** gameboard, a die, game marker

**Number of Players:** 2

**Directions:**

1. Players take turns rolling the die to determine how many spaces to move.
2. Player must give the correct answer in each block before moving forward. If an error is made, the player returns to the starting place for that turn.
3. The first player who crosses the state and gets to Manteo wins.

**Variation/Extension:** If a player misses a question, the other player may answer it correctly and receive a pass for the next penalty space (go back or lose a turn). For some students, teachers may want to provide a division chart or a calculator to resolve arguments about answers.



# Murphy to Manteo

**MURPHY TO MANTEO**

**START AT MURPHY**

**MANTEO YOU WIN!!**

**30 ÷ 6**   **54 ÷ 9**   **9 ÷ 3**   **64 ÷ 8**   **49 ÷ 7**   **64 ÷ 8**   **42 ÷ 7**   **5 ÷ 5**   **Go Back 6 Spaces**   **27 ÷ 3**

**56 ÷ 8**   **72 ÷ 8**   **40 ÷ 5**   **8 ÷ 2**   **42 ÷ 6**   **90 ÷ 9**   **54 ÷ 6**   **Lose a Turn**   **18 ÷ 6**   **15 ÷ 3**   **56 ÷ 7**   **48 ÷ 6**   **21 ÷ 7**   **48 ÷ 8**   **28 ÷ 4**   **Lose a Turn**   **4 ÷ 4**   **63 ÷ 7**   **8 ÷ 1**   **32 ÷ 4**   **36 ÷ 4**   **24 ÷ 3**   **16 ÷ 4**   **27 ÷ 9**   **42 ÷ 7**   **16 ÷ 8**   **Go Back 5 Spaces**

**6 ÷ 1**   **12 ÷ 3**   **45 ÷ 9**   **81 ÷ 9**   **Go Back 3 Spaces**   **54 ÷ 6**   **9 ÷ 3**   **6 ÷ 1**   **9 ÷ 3**   **54 ÷ 9**   **30 ÷ 6**   **54 ÷ 9**   **9 ÷ 3**   **64 ÷ 8**   **49 ÷ 7**   **64 ÷ 8**   **42 ÷ 6**   **90 ÷ 9**   **54 ÷ 6**   **Lose a Turn**   **18 ÷ 6**   **15 ÷ 3**   **56 ÷ 7**   **48 ÷ 6**   **21 ÷ 7**   **48 ÷ 8**   **28 ÷ 4**   **Lose a Turn**   **4 ÷ 4**   **63 ÷ 7**   **8 ÷ 1**   **32 ÷ 4**   **36 ÷ 4**   **24 ÷ 3**   **16 ÷ 4**   **27 ÷ 9**   **42 ÷ 7**   **16 ÷ 8**   **Go Back 5 Spaces**   **27 ÷ 3**   **36 ÷ 6**   **40 ÷ 8**