

Doubles Fun

Concepts:

- Develop fluency with doubles
- Explore patterns in odd and even numbers
- Practice number combinations

Materials

- Gameboard for each player
- Deck of number cards (1-10)
- Counters to cover numbers on gameboards

Rules

1. Each player has a gameboard.
2. Place the number cards face down.
3. Player One draws a card from the deck. Cover the double with a counter. For example, if Player One draws a 2, she doubles it and covers the sum, 4, on the board.
4. Player Two draws next.
5. Play continues until the players cannot cover any more spaces on the gameboard.
6. This game can be played so that there is no winner. The children just continue covering numbers until there are none to cover. The game can have a winner. The person with the most spaces covered is the winner.

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1	9	7	3	6
17	12	16	13	15
5	18	10	20	6
12	2	14	4	16
8	6	19	10	11